



JUDGING REGULATIONS

— CHANNA —

UNIQUE

INDONESIA CHANNA

UNIQUE

ALL SIZES

CHANNA UNIQUE JUDGING SESSIONS

Starting in 2023, ICC judging uses the LIVE SCORING method only.

UNIQUE CLASS CRITERIA

1. Double tail
2. Abnormal fins (double fin, spiral fin)
3. Short body
4. Keris (wavy body)
5. Cepot (cleft mouth)

Fish with more than 1 unique criterion automatically have their points accumulated in the unique proportion assessment.

Fish with genetic color / morph abnormalities cannot yet enter the Unique class.

SESSION 1

In this session, each judge scores conditional performance / variables in rotation for each channa.

CRITERIA	SUB-CRITERIA	MAX POINTS
TANK MASTERY		10
MENTAL		5
COLOR	BODY - BODY COLOR	4
	FIN - FIN COLOR	3

SESSION 2

In session 2, the panel of judges evaluates and scores ornaments / constant variables simultaneously.

CRITERIA	SUB-CRITERIA	MAX POINTS
UNIQUE PROPORTION	-	15
ANATOMY	-	9

SESSION 3 (APPEAL) - COMMITTEE OPTIONAL

If appealed points are session 1 points and scores change, only the targeted judge's scores change; in session 2, score changes apply across all judges.

CHANNA UNIQUE CLASSES AND SIZES

CLASS

SIZE

ALL SIZES

-

CHANNA UNIQUE ASSESSMENT CRITERIA COMPOSITION

NO	CRITERIA	SUB-CRITERIA	MAX PTS	TOTAL
1	TANK MASTERY			10
2	UNIQUE PROPORTION			15
3	COLOR	BODY - BODY COLOR	4	7
		FIN - FIN COLOR	3	
4	MENTAL			5
5	ANATOMY			9
		TOTAL POINTS		46

1. TANK MASTERY

10 POINTS

- The fish immediately responds actively by facing the judge (actively swimming / flaring), dominant in the front tank area, without / before any interaction is given.

8 POINTS

- The fish is late / pauses, then responds actively by facing the judge (actively swimming / flaring), dominant in the front tank area, without / before any interaction is given.

6 POINTS

- The fish immediately responds actively by facing the judge (swimming / active flaring), dominant in the front tank area, after interaction is given.

4 POINTS

- The fish is late / pauses, then responds actively by facing the judge (swimming / active flaring), dominant in the front tank area, after interaction is given.

2 POINTS

- The fish only flares in the back tank area and will not move to the front tank area after interaction is given.
- The fish only flares passively / stays still, without actively swimming after interaction is given.
- The fish merely swims without responding by facing the judge, after interaction is given.

0 POINTS

- The fish remains lazy, fails to adapt / is stressed, after interaction is given.

Waiting time for each stage is 10 seconds of fish activity in the front tank area.

2. UNIQUE PROPORTION

DOUBLE TAIL

3 POINTS

- Tail proportions balanced with each other (neither side bigger / smaller).

2 POINTS

- Tail proportions balanced with each other, but unbalanced with body size (too small).

1 POINT

- Tail proportions unbalanced with each other.

ABNORMAL FIN

3 POINTS

- Double fin on one of the tail, anal or dorsal sections, with balanced proportions and even / aligned position between the two fins. Fins expand perfectly.
- Spiral fin: dorsal and anal fins circle the body neatly and in grooves. Fins expand perfectly.

2 POINTS

- Double fin on one section, with balanced proportions, but uneven / unaligned position between the two fins. Fins expand perfectly.
- Double fin on one section, with balanced proportions and even / aligned position between the two fins, but unable to expand perfectly.
- Spiral fin: dorsal and anal fins circle the body untidily or with poor grooves. Fins expand perfectly.
- Spiral fin: dorsal and anal fins circle the body neatly and in grooves, but unable to expand perfectly.

1 POINT

- Double fin on one section, with unbalanced proportions and positions between the two fins.
- Spiral fin: only the dorsal or the anal fin circles the body.

SHORT BODY

3 POINTS

- Body width to body length ratio (1 : 1 to < 1.5).

2 POINTS

- Body width to body length ratio (1 : 1.5 to < 2).

1 POINT

- Body width to body length ratio (1 : 1 to < 2).

2. UNIQUE PROPORTION (continued)

KERIS (WAVY BODY)

3 POINTS

- 3 : 3 body curves; perfect curves, 3 top > 3 bottom, or 3 right > 3 left.

2 POINTS

- 3 : 3 body curves; imperfect curves left-right or top-bottom. 3 : 2 or 2 : 2 body curves; perfect curves left-right or top-bottom.

1 POINT

- 3 : 2 or 2 : 2 body curves; imperfect curves left-right or top-bottom. Fewer than 2 : 2 curves, perfect or not.

CEPOT (CLEFT MOUTH)

3 POINTS

- Perfect cleft mouth, symmetrical right-left mouth shape, balanced eyeball position and size.

2 POINTS

- Cleft mouth, symmetrical right-left mouth shape, but uneven eyeball position or one-sided size.

1 POINT

- Cleft mouth, but asymmetrical right-left mouth shape.

3. BODY COLOR

MARULIOIDES

4 POINTS

YELLOW MARU

- Dense yellow tending toward orange across the whole body, with uniform back and side color.

RED MARU

- Dense red tending toward maroon across the whole body, with uniform back and side color.

3 POINTS

YELLOW MARU

- Bright yellow across the whole body, with uniform back and side color.
- Dense yellow tending toward orange only on the body sides.

RED MARU

- Bright red / dense orange across the whole body, with uniform back and side color.
- Dense red tending toward maroon only on the body sides.

2 POINTS

YELLOW MARU

- Pale / light yellow across the whole body, with uniform back and side color.
- Bright yellow only on the body sides.

RED MARU

- Light young orange only on the body sides.
- Bright red / dense orange, but only on the body sides.

1 POINT

YELLOW MARU

- Color still tends toward bright grey on the body sides, not yet reaching the yellow stage, or no color mutation yet.

RED MARU

- Color still tends toward bright grey on the body sides, or no color mutation yet.

0 POINTS

- Stressed.

3. BODY COLOR (continued)

AURANTI

4 POINTS

- Solid / dark brown body color (toward black), with orange belly sides (below the yellow stripe).

3 POINTS

- Solid / dark brown body color (toward black), but dark yellow belly sides (below the yellow stripe).
- Dark brown body color, with orange belly sides (below the yellow stripe).

2 POINTS

- Dark brown body color, with dark yellow belly sides (below the yellow stripe).

1 POINT

- Light brown body color, with light / pale yellow belly sides (below the yellow stripe).

0 POINTS

- Stressed.

STEWARTI

4 POINTS

- Dominantly bright bluish grey.

3 POINTS

- Dominantly bright greenish grey.

2 POINTS

- Dominantly bright grey.

1 POINT

- Dominantly dark / dull grey.

0 POINTS

- Stressed / burnt.

PULCHRA

4 POINTS

- Solid or bright blue on 2 sections (body and cheeks).

3 POINTS

- Solid or bright blue on 1 section.

2 POINTS

- Faded blue on 2 sections (body and cheeks).

1 POINT

- Faded blue on 1 section, and dull on the other section.

0 POINTS

- Stressed / burnt.

3. BODY COLOR (continued)

ASIATICA

4 POINTS

WHITE SPOT

- Dominantly solid black body color.

RED STRIPE

- Dominantly red body color.

RSWS / RED SPOT

- Dominantly orange body color.

3 POINTS

WHITE SPOT

- Dominantly solid grey body color.

RED STRIPE / RSWS / RED SPOT

- Dominantly solid orange / brown body color.

2 POINTS

WHITE SPOT / RED STRIPE / RSWS / RED SPOT

- Dominantly light grey / light brown body color.

1 POINT

- Dominantly pale / faded grey body color.

0 POINTS

- Stressed.

ANDRAO

4 POINTS

- Solid black body color with even color distribution on the body sides.

3 POINTS

- Solid black body color, but uneven distribution on the body sides.
- Solid brown / dark grey body color, evenly distributed on the body sides.

2 POINTS

- Solid brown / dark grey body color, unevenly distributed.

1 POINT

- Light brown / light grey body color, evenly or unevenly distributed.

0 POINTS

- Stressed.

LIMBATA

4 POINTS

- Solid black body color with even color distribution on the body sides.

3 POINTS

- Solid black body color, but uneven distribution on the body sides.
- Solid brown / dark grey body color, evenly distributed on the body sides.

2 POINTS

- Solid brown / dark grey body color, unevenly distributed.

1 POINT

- Light brown / light grey body color, evenly or unevenly distributed.

0 POINTS

- Stressed.

4. FIN COLOR

3 POINTS

- Fin color solid as per its type across all fin sections.

2 POINTS

- Fin color less solid as per its type on one fin section; other fin sections already solid.
- 75% of the fin area solidly colored as per its type across all fin sections.

1 POINT

- Fin color less solid as per its type across the entire fin area.

0 POINTS

- Transparent fin color.

5. MENTAL

5 POINTS

- The fish responds by attacking / swimming aggressively fast, or flaring in the front tank area, before and without pause when interaction is given.

4 POINTS

- The fish responds by attacking / swimming aggressively, or flaring in the front tank area, without pause when interaction is given.

3 POINTS

- Defensive flaring (back tank area), or quickly responsive swimming when following hand movements at each given interaction.

2 POINTS

- Responsively swimming but slow in following hand movements at each given interaction.

1 POINT

- Responsively swimming but very slow, or only briefly following hand movements at each given interaction.

0 POINTS

- Passive fish with no response at all.

6. ANATOMY

MOUTH

1 POINT

- Intact, with no light wounds or broken mouth bones.

0 POINTS

- Light wounds or broken mouth bones.

EYES

1 POINT

- Intact, no wounds.

0 POINTS

- Diseased (cloudy eye, pop eye, cross-eyed / drop eye, cataract, pirates, blind, missing eyes).

BARBELS

1 POINT

- Intact, no wounds.

0 POINTS

- Broken.
- Branched.
- Missing on one / both sides.
- Uneven length.

BODY

2 POINTS

- Intact body, no wounds.

1 POINT

- Body with minor (light) wounds.
- Loose scales.
- Abnormal gill cover (folded, excessive or thin transparent).

0 POINTS

- Body with major wounds (mouth rot, body rot, fin rot and tail bite).
- Fungus / slime disease (velvet).

FINS

PECTORAL FIN

- 1 POINT: intact, with no wounds, pinholes, torn membranes or broken bones.
- 0 POINTS: wounds present, imperfect expansion, pinholes, torn membranes or broken bones.

DORSAL FIN

- 1 POINT: intact, with no wounds, pinholes, torn membranes or broken bones.
- 0 POINTS: wounds present, imperfect expansion, pinholes, torn membranes or broken bones.

ANAL FIN

- 1 POINT: intact, with no wounds, pinholes, torn membranes or broken bones.

- 0 POINTS: wounds present, imperfect expansion, pinholes, torn membranes or broken bones.

TAIL

- 1 POINT: intact, with no wounds, pinholes, torn membranes or broken bones.
- 0 POINTS: wounds present, imperfect expansion, pinholes, torn membranes or broken bones.